



- Open Land
- Rough open land
- Rough open land with scattered trees
- Forest - slow running
- Forest - difficult to run
- Forest - impenetrable
- Undergrowth - slow running
- Undergrowth - difficult to run
- Distinct vegetation change
- Distinct tree
- Tarmac road
- Forest road
- Track
- Footpath
- Mountain Bike track - NO Pedestrians
- Small Mountain Bike track - Careful
- Small footpath
- Indistinct footpath
- Narrow ride
- Fence
- High fence
- Contour
- Index contour
- Form line
- Earth bank
- Earth wall
- Gully
- Dry ditch
- Knoll
- Depression
- Pit
- Boulder
- Lake
- Stream
- Ditch
- Marsh
- Building
- Ruin
- Parking area
- Go Ape fenced area
- Housing - out of bounds
- Out of Bounds



Fairoak

Magnetic North

0 100 200 300
metres

1 : 10,000
Contours 5m

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Forestry England



Fairoak

Orienteering Course

Welcome to Cannock Chase Forest Orienteering courses. They have been planned by Walton Chasers orienteering club, in association with Forestry England.

Orienteering is a sport where participants navigate on foot using a special map (and optional compass) to find fixed points, or controls. These are marked on the map within the circles.

Cannock Chase is a working Forest and the orienteering course have been planned to maximise enjoyment of the forest, to keep you safe and avoid disturbing sensitive wildlife.

Maps are available from our Forestry England Welcome Point and off our website, for free.

Always check the local Forestry England webpages before visiting, as the course or forest may be closed for Forest Operations and extreme weather events.

Courses are colour coded, and increase in length and technical difficulty (TD), with white (TD1) being the easiest and light green (TD4) being the toughest course offered here at Birches Valley.

Course	Technical Difficulty	Minimum Distance	Approx. Walking Time	Approx. Running Time
White	1	0.6 miles 1.0 km	12 mins	6 mins
Yellow	2	1.0 miles 1.5 km	20 mins	10 mins
Orange	3	1.4 miles 2.25 km	28 mins	14 mins
Light Green	4	2.2 miles 3.54 km	28 mins	14 mins

Orienteering maps have a special key, and it is important to take time to learn the map colours and symbols. Map colours are suggestive of how easy it is to pass through that part of the forest, white is open and runnable, dark green means impenetrable.

On the map, the start is shown as a red triangle and the finish is shown as a double red circle on the map. You must visit the control points in the order listed on this sheet.

At each control point is a wooden post (1m tall) with an orange and white square plate affixed, with a two letter code for you to input onto your table (to the right). Each control post has corresponding control location description.

Light Green Course

3.1 miles – 3.54 km
14 - 28 mins

Version 4 – Updated January 2023

This course starts and finishes outside Go Ape. The map is 1:10,000 scale, which means 1 cm on the map equals 100 metres on the ground.

Order on Map	Post Number	Description	Letter Code
Triangle	Start	Near Go Ape	
1	19	Track Junction	
2	20	Path Junction	
3	21	Path junction	
4	22	Path junction	
5	28	Vegetation Change	
6	23	Reentrant	
7	24	Spur	
8	25	Vegetation Change	
9	27	Pond, N side	
10	30	Path Junction	
Double Circle	Finish	175 m from last control to finish.	

Why not join Walton Chasers Orienteering Club.
www.walton-chasers.co.uk
www.forestryengland.uk/cannock-chase-forest/orienteering-cannock-chase